



- + INVESTMENT CASE
- **+ INDEX PRODUCT OVERVIEW**
- **+ INDEX METHODOLOGY &**

**BACKTEST RESULTS** 

## ABOUT ME



DAVID SCHULHOF
Founder & CEO

David Schulhof is the Founder & CEO of MUSQ. David will lead the investment process.

David is an experienced music investor and operator with twenty-five years of investing and operating public and private companies in the music and entertainment industry.

He has previously served in the following Company roles:

- President, Music Publishing at LiveOne (LVO), a public global digital media company for live stream and on-demand audio, video and podcast content
- President, Music at AGC Film Studios
- President, Music at IM Global Film Studios
- Co-Founder/CEO Evergreen Copyright Acquisitions which pursued a global acquisition strategy of music publishing acquisitions and sold to KKR / BMG Rights Management.

He has served as a Sponsor and Board Member in two successful SPAC transactions

- Board Member MI Acquisitions which acquired Priority Technology Holdings (PRTH)
- Board Member Andina Acquisition Corp III which acquired Stryve Foods (SNAX).

David has a B.A. from Georgetown University and a J.D. from the NYU School of Law. He is also a Member of the New York State Bar.

## INVESTMENT ARE

The Global Music Market is expected to grow by \$50.46 billion from 2022-2026, accelerating at a CAGR of 11.8%.

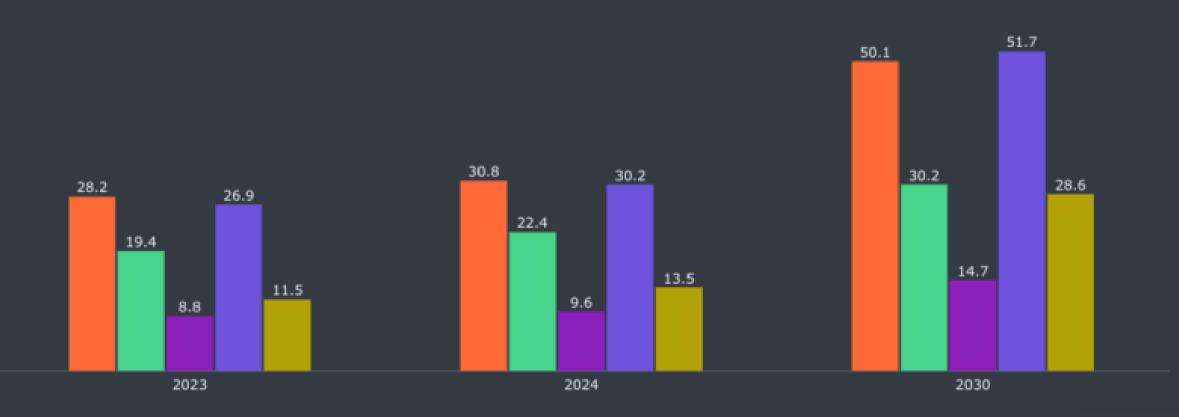
The year 2022 marked a strong rebound for the industry, up 24% YOY driven by the recovery of live events (+85%) and healthy growth in streaming.

Source: ReportLinker/Goldman Sachs



#### Global music industry annual forecast (\$bn)

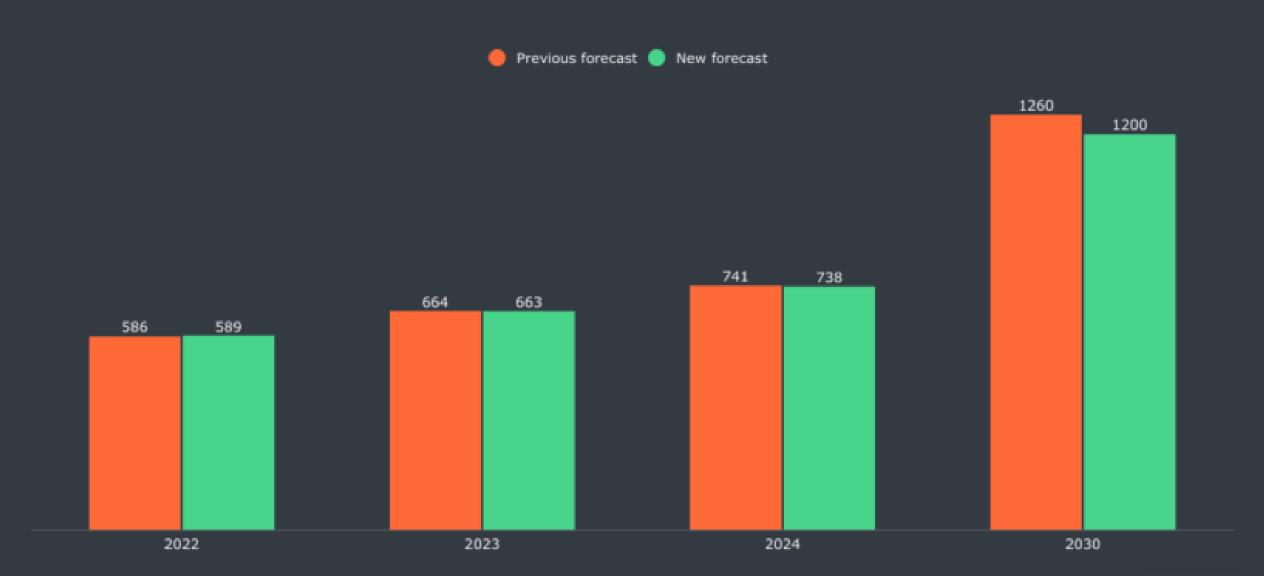








### Global streaming subscriber forecast (m)





INVESTMENT

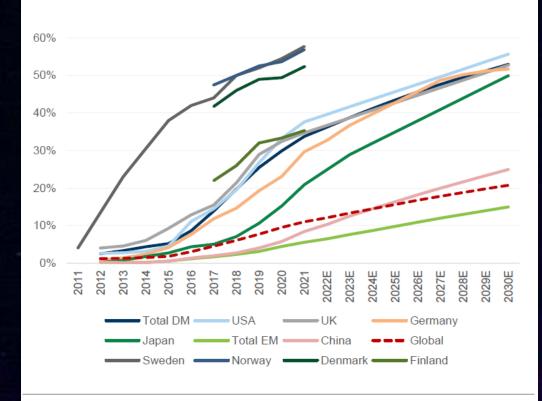
We continue to believe Music represents the "best content story in the history of media." Streaming and subscriptions transform the user experience. We expect a decade of double-digit growth driven by increased subscriber penetration, ongoing price rises, better monetization in developed markets and first-time monetization in emerging markets, and licensing income from new applications such as health, fitness and social media.

J.P. Morgan Report, January 18, 2023

# STREAMING

## Global Paid Streaming Penetration Is Expected to Double in 2030 from Current Levels

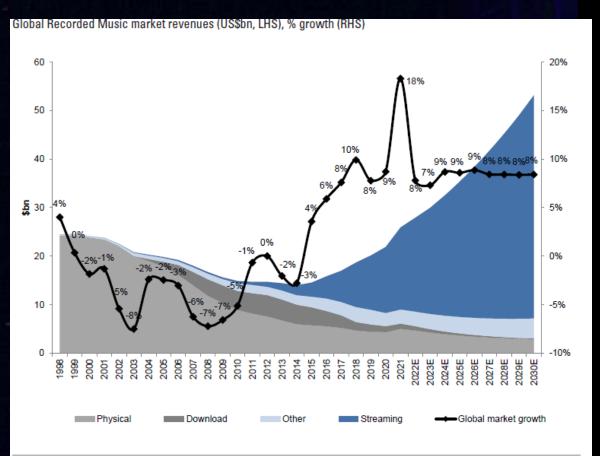
Streaming penetration by market (as % of smartphone users), 2011-30E



Source: IFPI Global Music Report 2022, Goldman Sachs Global Investment Research

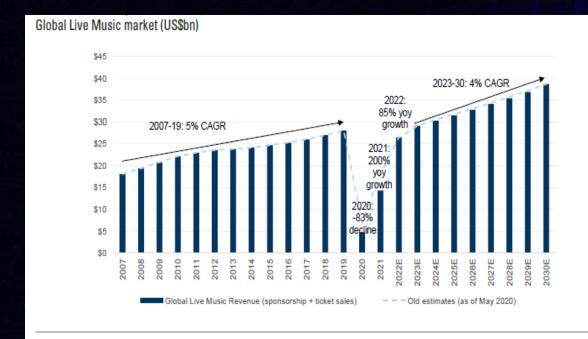
# RECORDED MUSIC

Global Recorded Music Market to Grow 7-8% in 2023, at a 9% CAGR from 2023-2030



Source: IFPI Global Music Report 2022, Goldman Sachs Global Investment Research

#### Live Music Revenues Have Returned to 2019, Pre-Pandemic Levels



Source: PWC. Goldman Sachs Global Investment Research

## MUSQ PRODUCT OVERVIEW

- Our belief is that music will continue to expand worldwide, and music will continue to outperform as an indispensable item to consume like food and water.
- MUSQ is a convenient way for investors to get exposure to the entire music industry food chain, investing in companies on a global level. These include companies in the United States, and companies in the ROW, including Europe, Japan, China and Korea.
- MUSQ is a "first of its kind" Index comprised of 40-50 "category" killers across 5 different global buckets of equities.





## STREAMING PLATFORM

Spotify, Apple, Amazon, Tencent Music, Kakao Melon, YouTube



## CONTENT DISTRIBUTION

Universal Music Group, Warner Music Group, Sony, Hipgnosis, Believe, HYBE



## LIVE MUSIC TICKETING

Live Nation,
Madison Square Garden,
CTS Eventim, Amuse,
Cube Entertainment



#### SATELLITE RADIO

Sirius XM, iHeart, Cumulus Media



### EQUIPMENT TECHNOLOGY

Sonos, Yamaha, Roland

#### **INVESTABLE UNIVERSE**

Universe of global public companies, music closed end funds, or music royalty trusts, traded on a major exchange deriving at least 50% of revenues or \$1 billion USD in annual sales from the global music industry including: music streaming, music content & distribution, live music/events, satellite & broadcasting radio, and music equipment & technology.

#### **INDEX RULES**

- + Minimum market cap \$100 million USD
- Minimum 6-month ADTV of \$500k USD
   with companies \$200k -\$500k receiving
   a half market cap weight
- + Rebalanced quarterly, with fast-tracking of IPOs and SPACs intra-rebalance



# INDEX HOLDINGS AS OF 8/29/24

Name	Category	Country
Apple Inc.	Streaming Platform	<b>United States</b>
Amazon.com, Inc.	Streaming Platform	<b>United States</b>
Alphabet Inc.	Streaming Platform	<b>United States</b>
Sony Group Corp.	Content/Distribution	Japan
Spotify Technology S.A.	Streaming Platform	Sweden
Mediaco Holding Inc	Satellite/Broadcasting Radio	<b>United States</b>
LiveOne Inc.	Streaming Platform	<b>United States</b>
CTS Eventim AG & Co. KGaA	Live Music/Ticketing	Germany
Live Nation Entertainment, Inc.	Live Music/Ticketing	<b>United States</b>
Madison Square Garden Entertainment	Live Music/Ticketing	<b>United States</b>
HIM International Music Inc.	Content/Distribution	Taiwan
Sphere Entertainment Co.	Live Music/Ticketing	<b>United States</b>
Yamaha Corp.	Music Equipment/Technology	Japan
Hybe Co., Ltd.	Content/Distribution	South Korea
Cube Entertainment Inc	Content/Distribution	South Korea
Endeavor Group Holdings Inc	Content/Distribution	<b>United States</b>
Avex Inc	Content/Distribution	Japan
YG Entertainment Inc.	Content/Distribution	South Korea
Universal Music Group N.V	Content/Distribution	Netherlands
Kakao Corp.	Streaming Platform	South Korea
Reservoir Media Inc.	Content/Distribution	<b>United States</b>
Cloud Music Inc.	Streaming Platform	China
JYP Entertainment Corp.	Content/Distribution	South Korea
SM Entertainment	Content/Distribution	South Korea
YG Plus Inc	Content/Distribution	South Korea
Sirius XM Holdings Inc	Satellite/Broadcasting Radio	<b>United States</b>
Warner Music Group Corporation	Content/Distribution	<b>United States</b>
Dreamus Company	Music Equipment/Technology	South Korea
Townsquare Media Inc.	Satellite/Broadcasting Radio	<b>United States</b>
Dolby Laboratories Inc.	Music Equipment/Technology	<b>United States</b>
Sonos Inc	Music Equipment/Technology	
Vivid Seats Inc	Live Music/Ticketing	<b>United States</b>
Tencent Music Entertainment Group	Streaming Platform	China
Stingray Group Inc	Streaming Platform	Canada
Amuse Inc	Content/Distribution	Japan
Stream Media Corporation	Content/Distribution	Japan
Southern Cross Media Group Ltd.	Satellite/Broadcasting Radio	Australia
Genie Music Corporation	Streaming Platform	South Korea

# MUSIC SEGMENT WEIGHTS

AS OF 8/29/24

- Content/Distribution
   Live Music/Ticketing
- Music Equipment/Technology Satellite/Broadcasting Radio
- Streaming Platform

